



Self-Organization of Nodes using Bio-Inspired Techniques for Achieving Small World Properties

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Outline

- Motivation and Objective
- Algorithm Outline and background
 - Small World
 - Small World in Wireless network
 - Flocking
 - Region Formation
- Algorithm
 - Region Formation
 - Centroid Finding
 - Beamforming using Flocking Analogy
- Results
- Conclusion and Future work



Motivation and Objective

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Motivation

- Can average path length be reduced for better performance?
- Can connectivity be increased?
- Can network nodes Self-Organize?
- Can the configuration be done in distributed way without the global knowledge of network?
- Is there a need of external infrastructure?

Objective

 In a wireless network, how to minimize average path length while increasing the connectivity and keeping the clustering coefficient intact in a distributed way without the global knowledge of network.



Algorithm Outline

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- We propose to use
 - Small world networks [1]
 - Beamforming
 - Inspirations from nature to achieve our goal.
- Small world concept proposes the idea of introduction of long range links.
- In wireless networks beamforming helps us to achieve long links.
- Inspirations from nature to make the algorithm distributed and use only local information.

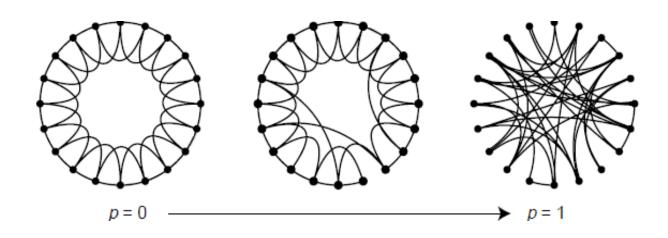
[1] D.J. Watts, S.H. Strogatz, "Collective dynamics of 'small-world' networks", Nature 393 (6684) (1998) 440–442



Small World

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- Watts et at [1] rewired links in a regular graph with a probability p.
 - When p was small they observed, reduction in average path length while clustering coefficient was almost intact.



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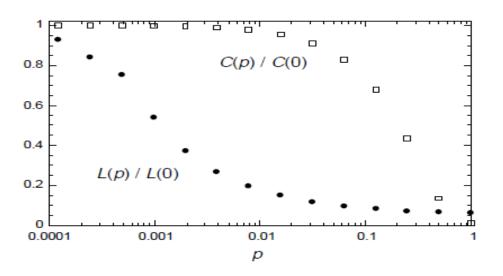


Small World (cont..)

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Small World Properties [1]

- Reduction in average path
- Relatively less change in clustering coefficient



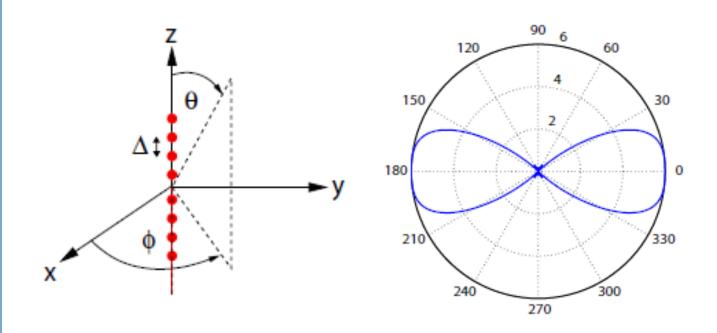
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Small World in Wireless Networks

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■ In wireless networks, rewiring of links can be achieved by beamforming, [2].



[2] A. Banerjee et al., "Self-Organization of Wireless Ad Hoc Networks as Small Worlds Using Long Range Directional Beams"



Small World in Wireless Networks (cont..)

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- To successfully achieve small world characteristics in wireless networks
 - Identification of nodes that beamform
 - Identification of beam properties is must
- However, challenges for achieving small world characteristics in wireless networks are marked by
 - Spatial nature
 - Limited power
 - Lack of global knowledge
 - Unidirectional paths



Flocking

- Motivation and Objective
- □ Algorithm Outline and background

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Helps in

- Identify nodes that beamform
 - Node orients itself
- Reduce avg. path length, maintain clustering coefficient
 - Remain close to the group
- Connect unconnected components
 - Moving away from the neighborhood to avoid collision

Region Formation

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- The message complexity increases with network size.
 - Divide the network into logical regions to limit the message complexity.
- Limiting the set of nodes that beamform.
 - Reduces number of asymmetric links.



Algorithm

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■ Algorithm

- o <u>Region</u> Formation
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■ Steps

- Identify Regions
 - Find centroid node of all the regions
- Apply Flocking rules
 - Identify beamforming nodes
 - Identify beam properties



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■ To form regions

- Lateral Inhibition [5,6] is used.
- Each node initially declares itself as the head
- The neighbors depending on degree and hopcount inhibit themselves from being heads.
- The max size of the hopcount is limited to a fixed value.
- Once the nodes in a region are defined, centroid node of the region is identified.
- Each node around the head has an associated hopcount, we call it as gradient.

[5] R. Nagpal, D. Coore, "An algorithm for group formation in an amorphous computer", In Proceedings of the 10th International Conference on Parallel and Distributed Systems (PDCS'98), Las Vegas, NV, October 1998. [6] Afek, Y., Alon, N., Barad, O., Hornstein, E., Barkai, N., and Bar-Joseph, Z, "A Biological Solution to a Fundamental Distributed Computing Problem.", Science, vol 331, pp. 183-185, 2011.



Centroid Finding

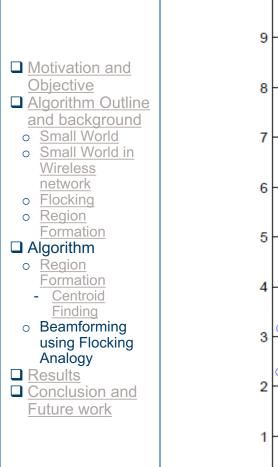
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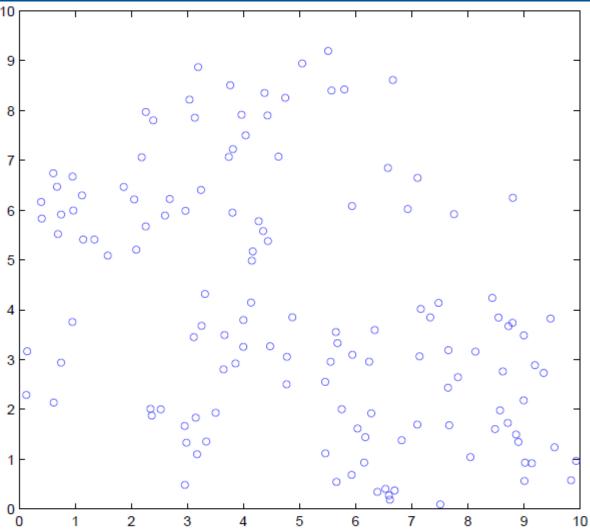
- Centroid node has highest closeness centrality among the nodes in the region.
- Centroid of a region is found using [7]
 - Virtual coordinates are assigned to nodes in the region
 - Average of neighbor coordinates is shared
 - Process continues until nodes in the region have same average coordinates
 - The node having virtual coordinate same as average coordinate is termed as centroid node.

[7] T. Watteyne, I. Augé-Blum, M. Dohler, S. Ubéda, and D. Barthel, "Centroid virtual coordinates: A novel near-shortest path routing paradigm," Computer Networks, vol. 53, pp. 1697–1711, July 2009.



Region Formation and Centroid Finding







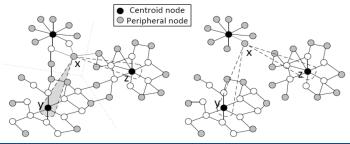
Beamforming using Flocking Analogy

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■ Algorithm

- o Region Formation
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- The set of nodes that beamform are identified
 - Alignment analogy:
 - The nodes which have more hopcount than their neighbors. $hopcount(i, k) \ge hopcount(N_i, k)$
 - Where i is the node in the kth region with N_i neighbors
- These beamforming nodes beamform towards the centroid nodes
 - Cohesion Analogy:
 - To increase the connectivity preference to other regions
 - Reduction in path length is more.
- A peripheral node can be centroid node as well



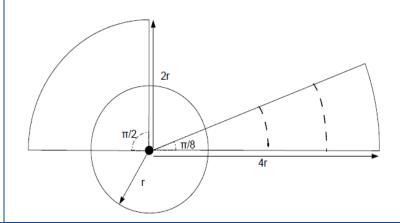


Beamforming using Flocking Analogy (cont..)

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■ In-order to cover more area

- Separation Analogy:
 - Nodes orient their beams in different directions as their peripheral neighbor.
- To beamform for theoretical purpose we use sector model as in [8] for antenna configuration
 - Nodes randomly chose antenna elements to beamform
 - Same power as omnidirectional antenna



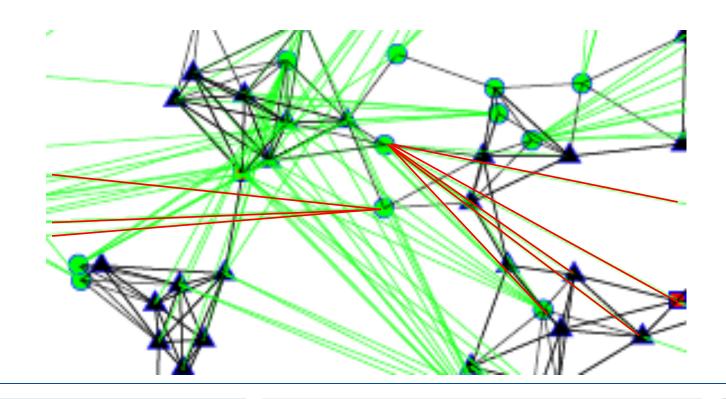
[8] Z. Yu, J. Teng, X. Bai, D. Xuan, and W. Jia, "Connected Coverage in Wireless Networks with Directional Antennas," INFOCOM, 2011



Beamforming using Flocking Analogy (cont..)

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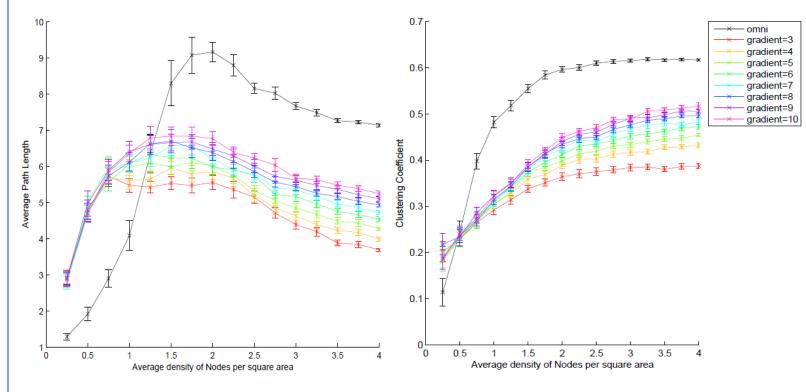
- Peripheral nodes sweep all the sectors
- Find centroid which is farthest
- **■** Beamforms towards the farthest node





Results

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Conclusion and Future Work

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Conclusion

- Beamforming and inspirations from nature can be used to achieve Small World Properties in Wireless networks.
- The knowledge of network is not needed for configuring the network.
- Connectivity can be increased.
- Small world properties are impacted by the size of the region used in our algorithm

■ Future Work

- The optimal size of regions to be identified.
- The effect of mobility of the nodes on the algorithm.
- Evolution of network



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- [3] C. Reynolds, "Flocks, herds, and schools: A distributed behavioral model", Comp. Graph. 21 (4), Pp. 25–34, 1987.
- [4] I. Couzin, J. Krause, N. Franks, S. Levin. "Effective leadership and decision-making in animal groups on the move". Nature, vol 433, pp. 513–516, 2005
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Questions?

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Thank you for attention

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